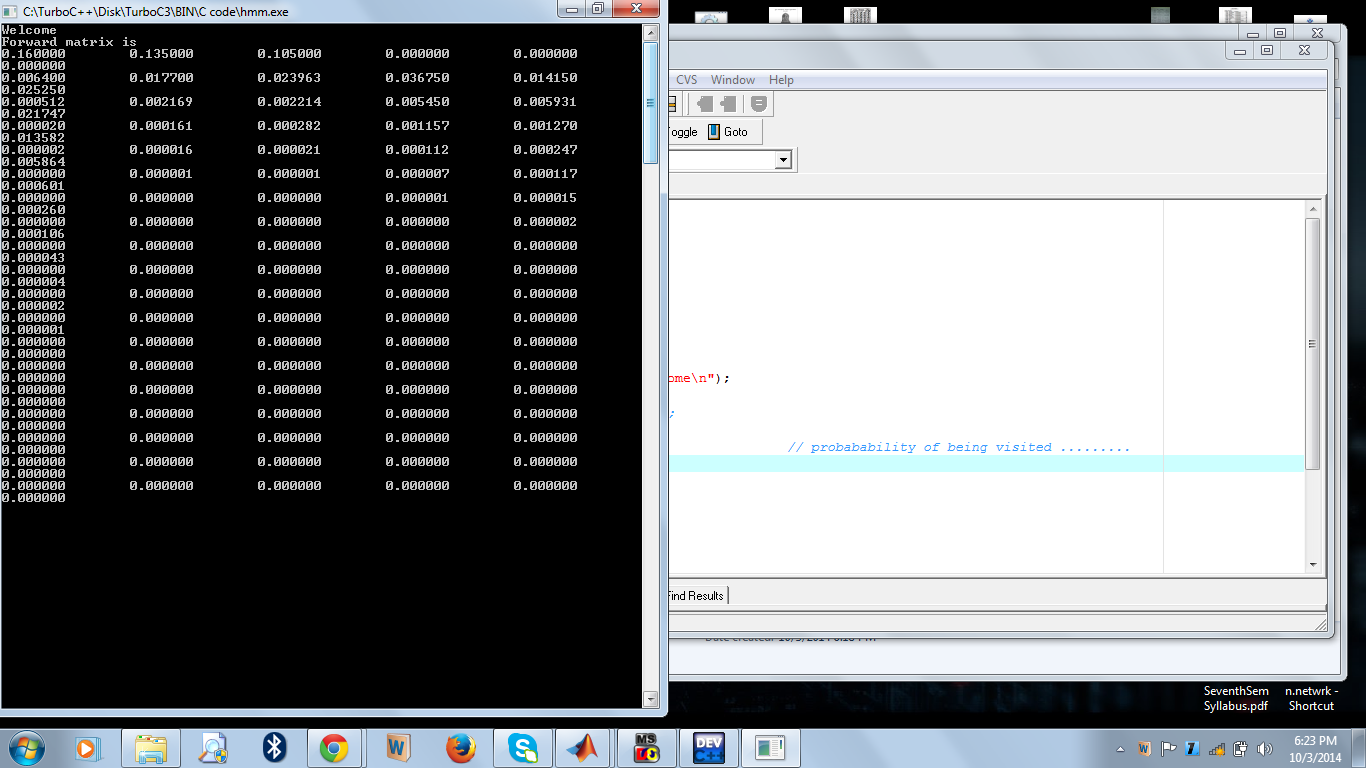
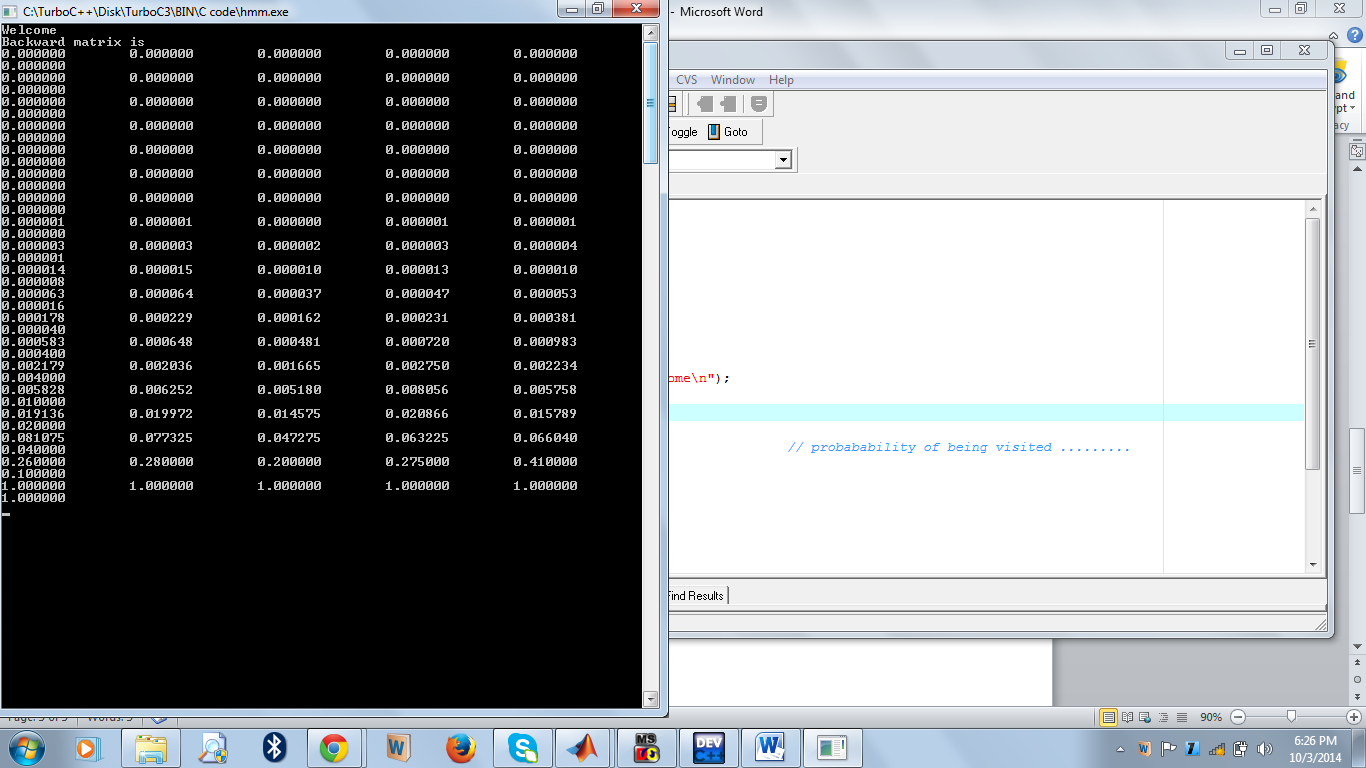
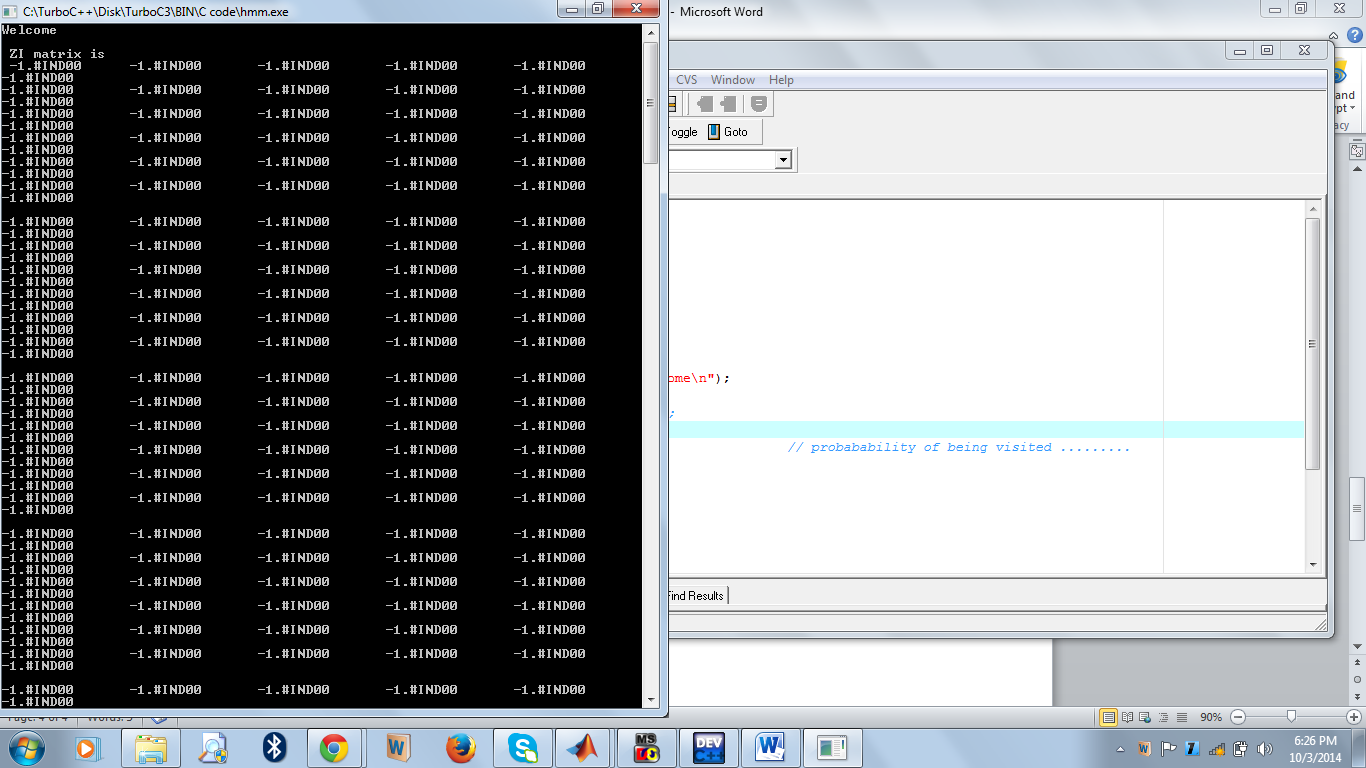
Forward matrix



Backward

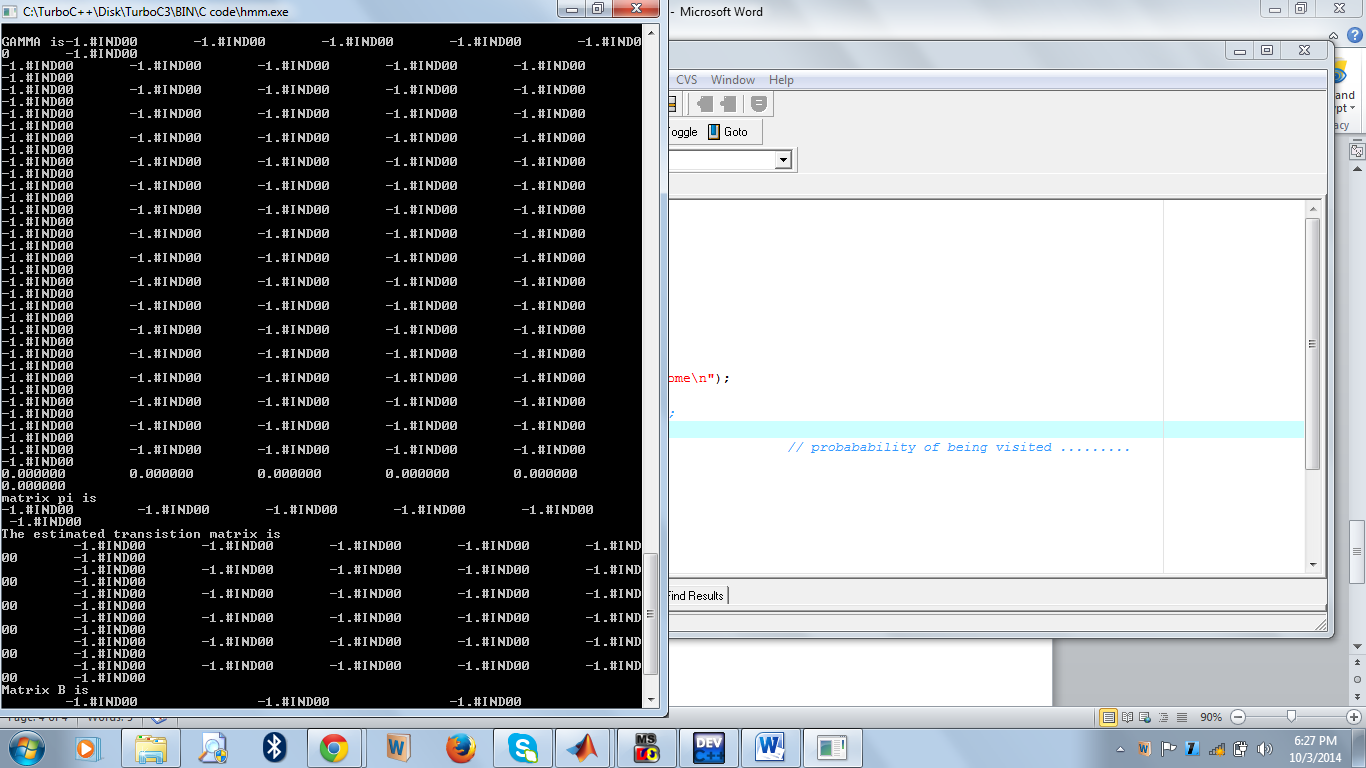


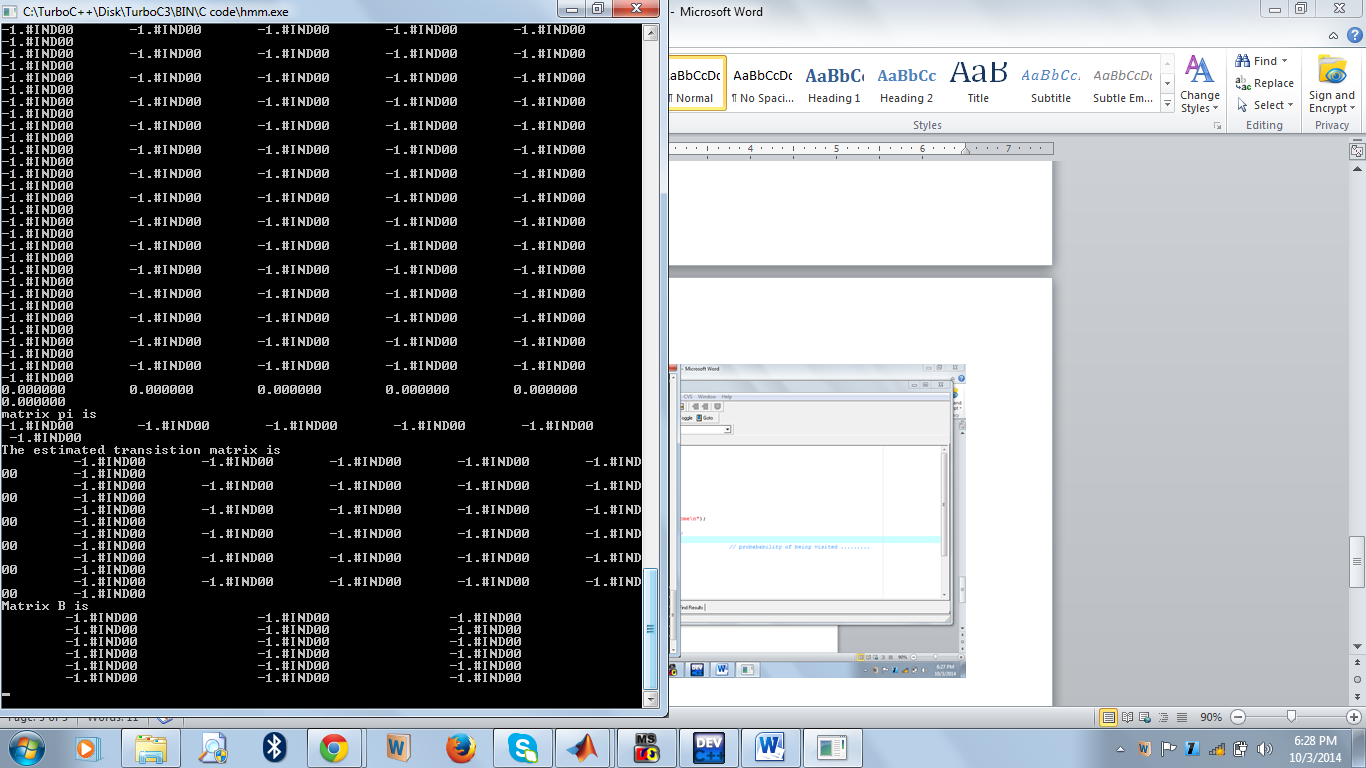
BW algo



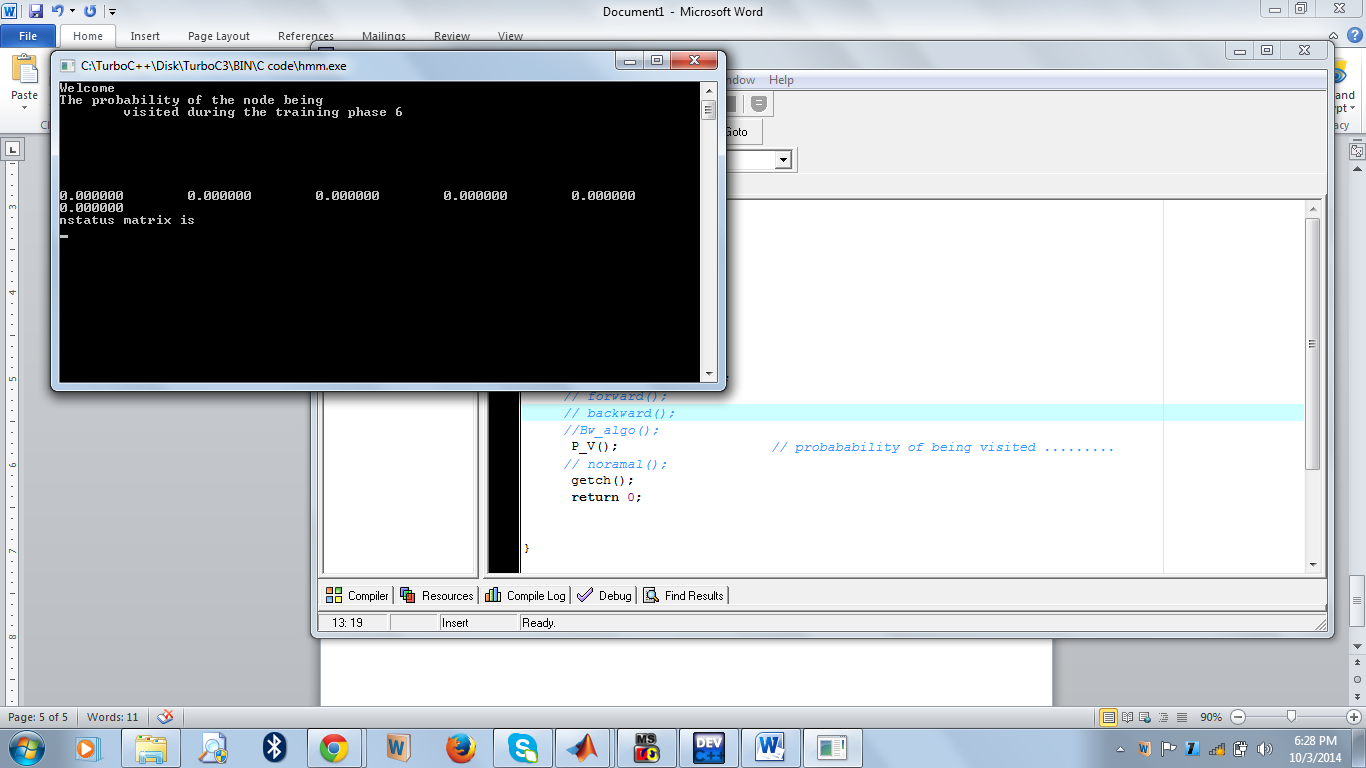
18 times like this

And then

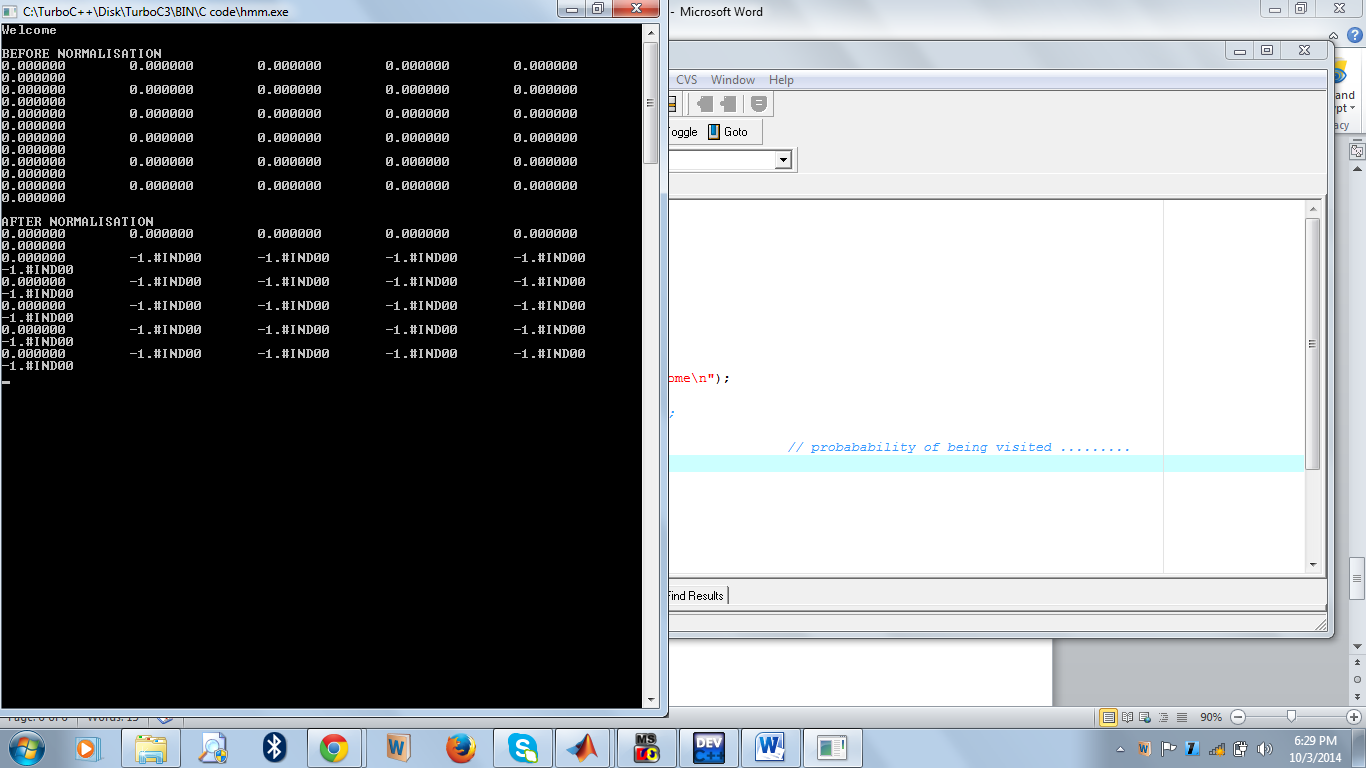




PV pgm



Normalize

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